No. 22

Table Games Staffing & Spread Planner

Plan how many tables to open each hour for each game, how many dealers, relief dealers and floor supervisors that takes, and what it costs against estimated win.

Built for: Table games directors, shift managers and pit managers.

What is included

File	Format	Use
Table-Games-Staffing-Workbook-Blank.xlsx	Excel	Start here: formatted, formula-ready workbook for your own data.
Table-Games-Staffing-Workbook-Sample.xlsx	Excel	Same model filled with fictional sample data.
Table-Games-Staffing-Planner.html	Interactive dashboard	Optional: opens in Chrome, Edge or Safari on a computer or tablet. Runs without internet; data stays in that browser.
table-games-staffing-planner-guide.pdf	PDF	This guide.
LICENSE.txt, START-HERE.txt	Text	License terms and quick start.

Quick start

1. **Start with Excel.** Open **Table-Games-Staffing-Workbook-Blank.xlsx** and enter your own data in the blue cells; every other cell calculates. The **-Sample** workbook shows a filled-in example.
2. **Use Google Sheets?** In Google Drive choose New › File upload, then open the workbook with Google Sheets. Formulas carry over; charts may need restyling.
3. **Optional interactive dashboard:** open **Table-Games-Staffing-Planner.html** in Chrome, Edge or Safari on a computer or tablet. It runs offline and opens with fictional sample data — choose **Start blank** when you are ready.
4. The dashboard saves entries only in that browser on that device. Use **Save backup** regularly; **Restore** loads a backup elsewhere.

Operating routine

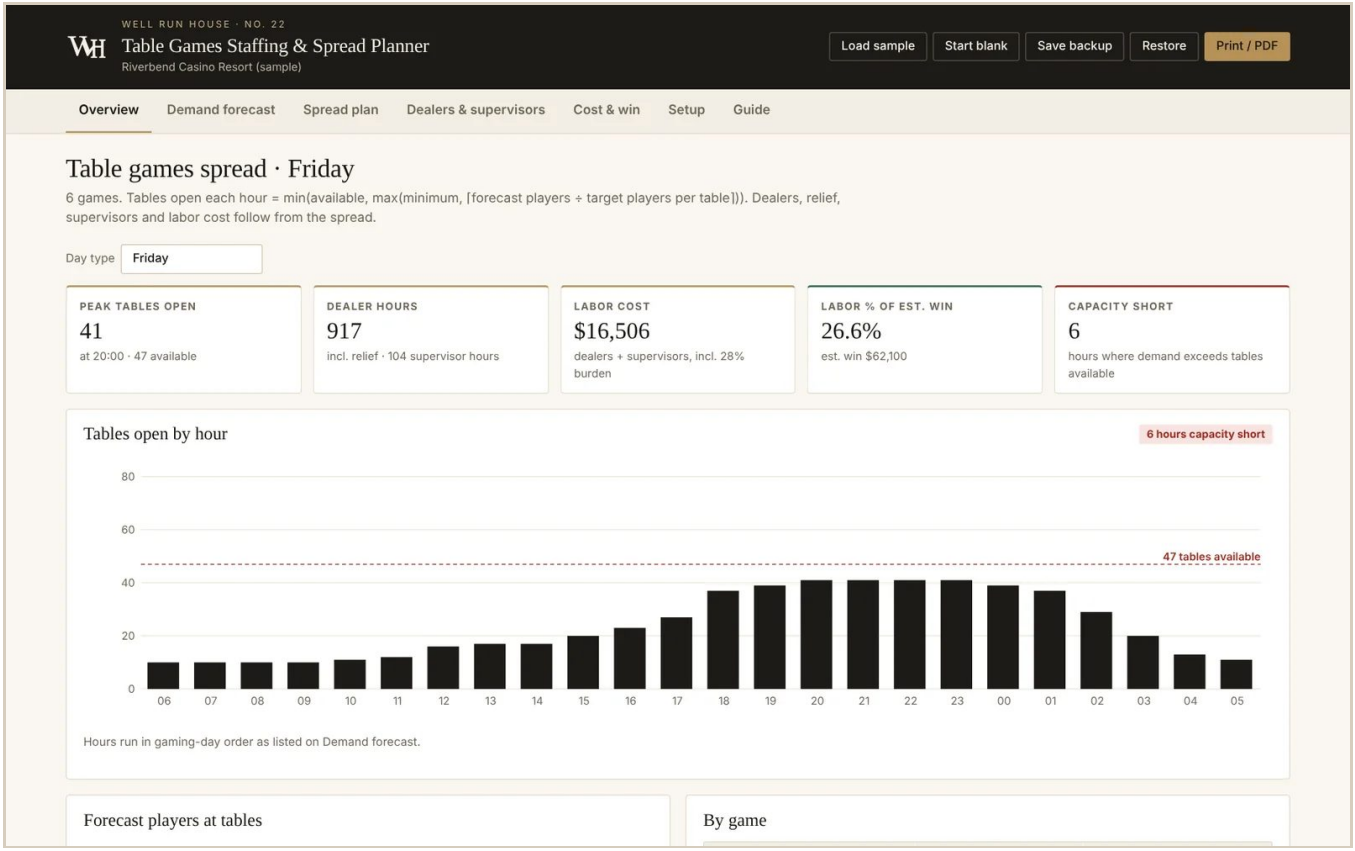
1. **Set up games** — seats, target players per table, tables available, minimum tables open, dealers per table (crew), whether relief dealers are added, and the revenue basis (drop, or rake for poker).
2. **Forecast demand** — daily player-hours per game for each day type and an hourly profile from your table-count history.
3. **Review the spread plan** and decide how to handle capacity-short hours.
4. **Check dealer and supervisor requirements** and hand the hourly need to whoever builds the schedule.
5. **Compare labor with estimated win** by day type and for the week; refine after actual counts.

Sample — the full product includes the Excel workbook, interactive dashboard and complete guide

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Table Games Staffing & Spread Planner

Two screenshots from the product, taken with its fictional sample data.



Interactive dashboard — Overview

	A	B	C	D	E	F	G	H	I	J	K	L	M	N
1	Game	Seats per table	Target players per table	Tables available	Minimum tables open	Dealers per table (crew)	Drop per player hour	Hold % of drop	Weekday player-hours / day	Friday player-hours / day	Saturday player-hours / day	Target occupancy	Add relief dealers? (No = crew includes break dealer)	Revenue basis (Drop or Rake)
2	Blackjack	7	5.0	20	4	1	$140	15%	900	1,500	1,750	71%	Yes	Drop
3	Craps	14	10.0	4	1	4	$220	14%	160	300	380	71%	No	Drop
4	Roulette	8	5.0	3	1	1	$90	22%	90	160	200	63%	Yes	Drop
5	Baccarat (mini)	7	5.0	4	1	1	$300	13%	120	220	260	71%	Yes	Drop
6	Carnival games	6	4.0	6	2	1	$80	24%	160	260	300	67%	Yes	Drop
7	Poker	9	8.0	10	0	1	$11		240	420	520	89%	Yes	Rake
8														
9														
10														
11	*Up to 8 games. Use generic game names. Blank relief = Yes (relief added at the Setup ratio); choose No when the crew already includes its break dealer, e.g. a 4-dealer craps crew.*													

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